Using 8bit-encoded characters (accents etc.) with M-Tx and PMX

In October 2003, Olivier Vogel had announced on the T_EX -music list a method for including in M-Tx lyrics that contain accented letters . Here is what he wrote:

"An obstacle to the diffusion of MusiXT_EX in a large audience is the problem of accented letters. The codes for getting them seem esoteric for the beginner: ≥ 0 for $\bar{0}$ and so on.

IATEX solves elegantly this problem with the packages inputenc and fontenc. I just discovered that it is possible to use them with plain T_EX , thus with M-Tx and PMX too ...

He went on to present an example which, however, due to some subtleties involved in the use of PostScript Type 1 fonts – and the EC fonts in particular – , wasn't quite easy to use.

In the meantime, he smoothed it out, by putting all the necessary T_EX code in a file, musixtex8bits.tex, to be input in either M-Tx or PMX — but beware: you need to have the EC fonts installed properly for this to work.

But if all you want is to have the 8bit-coded characters at your disposal, using one of the standard $(I\!AT_E\!X_{2\epsilon})$ input encodings, and let $T_E\!X$ make the actual printed characters for you with its mechanism described by Olivier (\=o and the like), things are *much simpler*: it suffices to enable $T_E\!X$ input encoding by \plainenc and then indicate a suitable encoding, as in the following **M-Tx** and **PMX** examples:

```
M-Tx:
    Pages: 1
    Systems: 1
    Meter: 2/4
    Style: Singer
    Title: Poème naïf
    %%\input plainenc\relax\inputencoding{cp850}
    {lyrics}
    O po-ème d'é-lève na-ïf sans âme
    %%w130m
    c4 d | e f D"très lié" | g f D"gefühlvoll" | e d | c2
    L: {lyrics}
PMX:
    \input plainenc\relax\inputencoding{cp850}\
    ___
    1 1
    2424
    0.0 0
    1 1 20 0.0
    t
    . \
    % ARcp850.mod
    Τi
    Poème naïf
    c44 d4 | e4 f4 D"très lié" | g4 f4 D"gefühlvoll" | e4 d4 | c2 | /
    % end of PMX input
```

For **PMX** users, it is important to note that this method works also for titles, composer names, and (as the example shows) text coded as dynamic marks.

Two further points should be noted:

- 1. Depending on the language and the keyboard/display used, you may have to change the argument in the T_EX command $inputencoding{...}$, i.e. switch to the appropriate encoding ("code page"), which may in your case be different from cp850 (cp850 is the code page for IBM-type computers, with English language setup).
- 2. In the **PMX** case, instead of inserting the inline T_EX as shown in the example (so that it will appear at the top of the resulting T_EX file), you can also insert it at the beginning of the body of the **PMX** input. With the new "include" facility of **PMX** version 2.5, this can be done with an AR command that (when uncommented) reads in a "normal" include file, cp850.mod in this case. Here, cp850.mod would contain just the line

\\input plainenc\relax\inputencoding{cp850}\

(or else, you could put that into the 'global' file pmx.mod).

Of course, you can put other standard header commands into either file; that is the whole purpose of the new mechanism.

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