

Note on the **PMX** R command

The **PMX** R symbol, followed by **l**, **r**, **lr**, **d**, **D**, **dl**, **b** or **z**, is used to designate repeats, double bars, etc.¹ As the manual says,

“Theses commands must be in the first voice. *It is best* only to place them before the first note in an input block or, if necessary after the last one, otherwise **scor2prt** may behave erratically.”

What exactly does Don Simons mean by “It is best”, and when is the converse true? Well, the real answer (given by Don to me in a private email) is that if you want to avoid conflicts with **scor2prt**, you should *always* place any R command *at the beginning of an input block* (before the first note), and this is always possible *except* at the very end of the whole piece. Otherwise, there is always a following input block where the command can (and should) be placed. This even applies to the end of a movement; if it’s not the last movement, you should put the command at the start of the next movement.

A piece of clarification that may be useful to many a **PMX** user.

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¹**Rlr** stands for a ‘left-right repeat’. Actually, it would be more logical to call it a ‘right-left repeat’, and alas: **PMX** will recognize **Rr1** as a synonym of **Rlr**. *This is an undocumented feature.*